

Organization of modules, lessons, and game assignments

The screenshot displays a course management interface. On the left is a dark sidebar with navigation icons and labels: Account, Dashboard, Courses, Calendar, Inbox, History, Commons, and Help. To the right of the sidebar is a list of navigation links: Pages, Assignments, Rubrics, Grades, Quizzes, Announcements, Discussions, People, Files, Outcomes, Conferences, Collaborations, and Settings. The main content area shows a hierarchical structure of course items:

- Introduction and Overview (Status: ✓)
- Module 1 (Prerequisites: Introduction and Overview, Status: ✓)
 - Lesson #1-Survey Question Writing (Status: ✓)
 - GAME #1- Crossword Puzzle-Survey Question Writing (60 pts, Status: ✓)
 - Lesson #2-Survey Question Formats (Status: ✓)
 - GAME #2- Card Matching-Survey Formats (60 pts, Status: ✓)
- Module 2 (Prerequisites: Introduction and Overview, Status: ✓)
- Module 3 (Prerequisites: Introduction and Overview, Status: ✓)
- Post Module (Prerequisites: Introduction and Overview, Status: ✓)

List of assessments, game and competition assignments, and pre/post assessments

The screenshot displays a user interface for a learning management system. On the left is a dark sidebar with navigation icons and labels: Account, Dashboard, Courses, Calendar, Inbox, History, Commons, Help, and a back arrow. To the right of the sidebar is a vertical menu with links: Home, Syllabus, Modules, Pages, **Assignments**, Rubrics, Grades, Quizzes, Announcements, Discussions, People, Files, Outcomes, Conferences, Collaborations, and Settings. The main content area features a search bar labeled 'Search for Assignment', '+Group' and '+ Assignment' buttons, and a list of assignments under a '▼ Assignments' header. Each assignment entry includes a document icon, a title, a description, status (Closed), points, and a green checkmark with a dropdown menu.

▼ Assignments		+	⋮
⋮	Build a survey (PRE TEST) Introduction and Overview Module Closed -/80 pts	✓	⋮
⋮	Create and Submit your Avatar Introduction and Overview Module Closed -/20 pts	✓	⋮
⋮	GAME #1- Crossword Puzzle-Survey Question Writing Module 1 Module -/60 pts	✓	⋮
⋮	GAME #2- Card Matching-Survey Formats Module 1 Module Closed -/60 pts	✓	⋮
⋮	GAME #3- Hangman-Survey Question Responses Module 2 Module Closed -/60 pts	✓	⋮
⋮	Best Quick Reference Guide-Submit Project Post Module Module Closed -/150 pts	✓	⋮
⋮	Build a survey (POST TEST) Post Module Module Closed -/80 pts	✓	⋮

Sample of lesson with instructions and content YouTube video

- Account
- Dashboard
- Courses
- Calendar
- Inbox
- History
- Commons
- Help

- Modules
- Pages
- Assignments
- Rubrics
- Grades
- Quizzes
- Announcements
- Discussions
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- Files
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- Settings

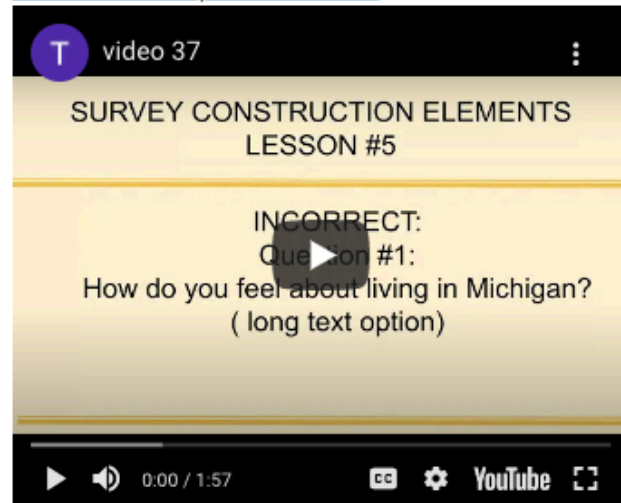
Lesson #5-Survey Construction

For this lesson, view the 15 videos covering what the "pebbles" or "boulders" could be, which may lead to **survey abandonment**, when CONSTRUCTING a survey

****NOTE: PLEASE FEEL FREE IN ANY OF THE VIDEOS TO ENABLE THE CLOSED CAPTION OPTION, IF YOU DO NOT WISH TO LISTEN TO THE NARRATIVE (THE LEARNING EXPERIENCE WILL NOT BE COMPROMISED)**

WHEN ALL VIDEO(S) ON THE PAGE ARE VIEWED, **CLICK NEXT** TO MOVE ON TO THE NEXT SECTION

Video 37-First question format



[Minimize Video](#)

Hangman

One of the “GAME” assignments being studied for its effect on adult learning

The screenshot shows a Canvas LMS interface. On the left is a dark sidebar with navigation icons for Account, Dashboard, Courses, Calendar, Inbox, History, Commons, and Help. The main content area has a breadcrumb trail: SUR-101 > Assignments > GAME #3- Hangman-Survey Question Responses. The page title is 'GAME #3- Hangman-Survey Question Responses' with 'Published', 'Edit', and a menu icon. The content is titled 'Instructions' and includes the following text:

Instructions

****please read carefully, as there is only ONE attempt to submit all 10 puzzles**

1. When you click below to start the hangman game, you will be taken to another window to play the game, so **KEEP** this window open to return to after **each** of the 10 rounds of the game.
2. Example of what each round looks like:
After clicking the link to begin the game, the screen will appear as such-

Click on each blue letter

To win-fill in the words before the hangman parts "hang" him








If you win, this will appear-

The page includes two images of a hangman game interface. The first image shows a stick figure on a gallows with a 3x8 grid of blue letters: A B C D E F G H, I J K L M N O P Q R, S T U V W X Y Z. The second image shows the same setup but with the stick figure's head replaced by a smiley face and the text 'Survey Question Responses' above the letter grid.

One of the RUBRICS designed to score the pre and post assessment assignments “Build a Survey”

-  Account
-  Dashboard
-  Courses
-  Calendar
-  Inbox
-  History
-  Commons
-  Help

☰ [SUR-101](#) > [Rubrics](#) > Pre and Post Assessment

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Pre and Post Assessment

Pre and Post Assessment							
Criteria	Ratings						Pts
Question writing	10 pts Exceeding Mastery All questions are exemplary in preventing survey abandonment	8 pts Mastery Questions contain no elements leading to survey abandonment	6 pts Partial Mastery Questions contain some elements leading to survey abandonment	4 pts Progressing Questions contain several elements leading to survey abandonment	2 pts Emerging Questions contain many elements leading to survey abandonment	0 pts Not Evident All questions contain elements leading to survey abandonment	10 pts
Question response writing	10 pts Exceeding Mastery All responses are exemplary in preventing survey abandonment	8 pts Mastery Questions contain no elements leading to survey abandonment	6 pts Partial Mastery Responses contain some elements leading to survey abandonment	4 pts Progressing Responses contain several elements leading to survey abandonment	2 pts Emerging Responses contain many elements leading to survey abandonment	0 pts Not Evident All question responses contain elements leading to survey abandonment	10 pts
Question format selection	10 pts Exceeding Mastery All formats are exemplary in preventing survey abandonment	8 pts Mastery Formats contain no elements leading to survey abandonment	6 pts Partial Mastery Some formats contain elements leading to survey abandonment	4 pts Progressing Several formats contain several elements leading to survey abandonment	2 pts Emerging Many formats contain elements leading to survey abandonment	0 pts Not Evident All question formats contain elements leading to survey abandonment	10 pts